T'AU EMPIRE

AUN'VA [LEGENDS]

Lone Operative

	M	T	SV	W	LD	OC	RW
AUN'VA	6"	3	5+	5	7+	1	4+
ETHEREAL GUARD	6"	3	5+	2	7+	1	4+

65 PTS

Base —

1 KOMMANDO

Supreme Loyalty (Aura)

While a friendly T'AU EMPIRE unit is within 6" of this unit, each time that unit takes a Battle-shock or Leadership test, add 1 to that test.

2 BEWEGUNG

—

3 BESCHUSS

—

4 ANGRIFF

—

5 NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	1	6+	2	0	1

VERWUNDET

2+	4+	5+	6+
T1	T2	T3	T4+

Supreme honour blade

R	A	WS	S	AP	D
Melee	3	3+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

VERTEIDIGUNG

Duality Shield

Once per battle, each time an attack targets this unit, it can use this ability. If it does, until the end of the phase, models in this unit have a 2+ invulnerable save.

Paradox of Duality

Each time an attack targets this unit, subtract 1 from the Hit roll and subtract 1 from the Wound roll.

∞ IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

Aun'va

W3 · RW 5+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4–5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4++	4++	4++	4++	4++

Ethereal Guard

W3 · RW 5+ · 4++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4–5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4++	4++	4++	4++	4++

REGELN & KEYWORDS KURZ

Lone Operative Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons u…

AUFSTELLUNG

1x Aun'va - Equipped with: Close combat weapon
2x Ethereal Guard - Equipped with: Supreme honour blade

KEYWORDS Epic Hero, Non-Kroot · **FRAKTION** T'au Empire · **AUN'VA** Epic Hero, Character, Aun'va, Ethereal, Infantry · **ETHEREAL GUARD** Infantry